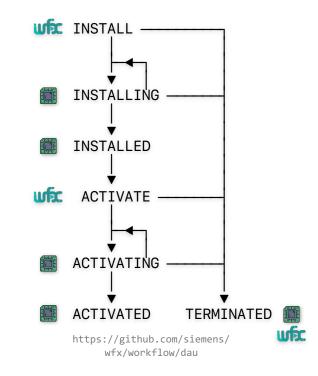


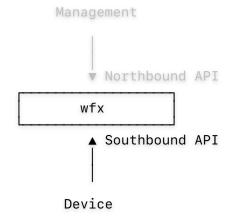
Our Journey to Open Source Software 2024-05-15 / Open Source @ Siemens

What is wfx?

wfx is a lightweight, generic and versatile workflow executor with workflows being modeled as **finite state machines** that describe, e.g., software updates, container image management, or even a Kanban process.







Workflow-specific clients communicate with a wfx instance through a REST API so that both execute the workflow in a (remote-) **coordinated**, **lock-step** manner.



What is wint good for?





A Very Short History of whice so far: From Proprietary to Inner Source* to Open Source

Conceived a **flexible update** state machine,

- + on-device prototype
- + backend prototype



- Hm, wfx could do more than "just" firmware updates
- It could be made generic to drive any workflow –
 formulated as a finite state machine
- Client and wfx process workflows in lock-step
 ... realizing remote-controlled workflow execution



2018 2020 2022 2023

Adopted by Industrial Edge as firmware update backend



Industrial Edge Management System



https://github.com/siemens/wfx/
https://github.com/sbabic/swupdate



^{*} Inner Source is like Open Source but within SIEMENS.

Why Open Source?

ro Pro

- Shared development & Quality Assurance
- Easy collaboration with customers, suppliers, competitors, and even within Siemens!
- OSS is also a strategic company consideration
- Doing the right thing™: meaningful / impactful work in the open

Contra

- It takes time and effort (community, maintenance, promotion, ...)
- Being a OSS Maintainer has some effort attached



Company-sponsored Open Source

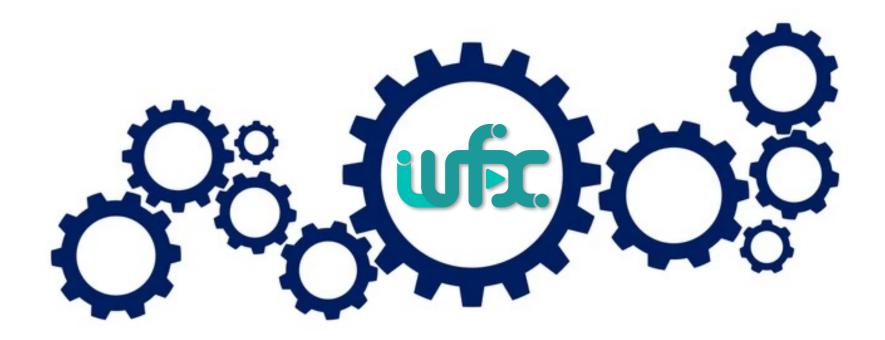
- Ensure sustainable funding and utility for the company
- Know the stakes: your and your company's reputation
- Good™ quality (code, documentation, automation, ...)
- Build-up & Interaction with the OSS community





https://github.com/siemens/wfx/







Preparations

- Choose appropriate OSS license
- Polish code and have it peer reviewed (again)
- Remove any trademarks
- Squash / clean up (git) history

Follow state-of-the art best-practices and adapt (existing) CI pipelines:

- Linter & Static code analysis
- Code coverage
- Release Process Automation
- Changelog
- CI / CD
- Documentation



SIEMENS Legal Stuff to be done

- Get sign-offs from:
 - 3rd party software manager
 - Legal representative
 - IP department
- Clarify whether you need:
 - CLA (Contributor License Agreement):
 often requires a formal signature process, hinders contributions
 - DCO (Developer Certificate of Origin):
 less formal, standard practice, e.g., for the Linux kernel
- Clarify ECC (Export Control Classification)

Developer's Certificate of Origin 1.1

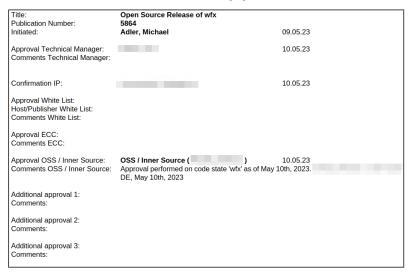
By making a contribution to this project, I certify that:

- (a) The contribution was created in whole or in part by me and I have the right to submit it under the open source license indicated in the file; or
- (b) The contribution is based upon previous work that, to the best of my knowledge, is covered under an appropriate open source license and I have the right under that license to submit that work with modifications, whether created in whole or in part by me, under the same open source license (unless I am permitted to submit under a different license), as indicated in the file; or
- (c) The contribution was provided directly to me by some other person who certified (a), (b) or (c) and I have not modified it.
- (d) I understand and agree that this project and the contribution are public and that a record of the contribution (including all personal information I submit with it, including my sign-off) is maintained indefinitely and may be redistributed consistent with this project or the open source license(s) involved.



SIEMENS Specifics in Execution

Obtain "Publication Approval Document" (pdf)



2. Create MR on our internal Gitlab instance:



Once merged, a CI pipeline automatically creates a new GitHub repo

3. Push your code to the new GitHub home



Quality Assurance – Making your life easier

- Automation is key!
- Extensive unit- and integration-tests (>=80% coverage):
 e.g., Database bindings, old and new Go compilers, ...
- Load Testing (manual)
- Code Coverage powered by codecov.io
 - Updated with every CI pipeline
 - Pull Requests are checked to ensure code coverage never decreases
- Static analysis/linters (golangci-lint, staticcheck)
- 3rd party dependencies are kept up-to-date using GitHub's dependabot
- Automated testing for race conditions





Quality Assurance – cont'd.

- Git commit messages are checked as well:
 - Must adhere to the Conventional Commits format
 - Must be Signed-off
 - A CI job enforces policy when a new PR is created
- Code generation:
 - ca. 1k LoC
 - Checked in so that go build just works
 - CI ensures that checked in code is kept in sync with the generating tools







Release Process

- Versioning scheme follows Semantic Versioning
- Creating a new release is trivial:

```
$ git tag v0.2.0
$ git push origin v0.2.0
```

- Triggers a new CI pipeline
 - Cl pipeline publishes a GitHub release (including binary and .deb artifacts)
 - A changelog will be autogenerated and attached to the GitHub release

Summary & What's New

- A versatile and general-purpose workflow executor engine
- Extensible, compact, scalable and lightweight
- Major new features since OSS release (motivated by business use-cases):
 - Job Event Notifications (no more polling)
 - Dynamic Plugins (e.g., for authentication purposes, URL rewriting)
- New proof-of-concepts:
 - Remote Terminal Access (using WebSockets)
 - Remote Configuration Management (pre-/postinstall scripts + artifact deployment)





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